Year 1 Maths KEY PERFORMANCE INDICATOR (KPI) Assessment Framework Name: _____

							Summary
Working at the expected standard							
Number and Place Value							
Count to and across 100, forwards and backwards, beginning with 0 or 1, or from any given number.							
Count, read and write numbers to 100 in numerals.							
Count in multiples of twos, fives and tens.							
Given a number, identify one more and one less.							
Identify and represent numbers using objects and pictorial representations including the number line.							
Use the language of: equal to, more than, less than (fewer), most, least.							
Number – Addition and Subtraction							
Read, write and **interpret** mathematical statements involving addition (+), subtraction (-) and equals (=) signs.							
Represent and use number bonds and related subtraction facts within 20.							
Add and subtract one-digit numbers to 20 including 0.							
Add and subtract 2-digit numbers to 20 including 0.							
Solve one-step problems that involve addition and subtraction, using concrete objects and pictorial representations, and missing number problems such as 7 = x-5.							
Number - Fractions							
Recognise, find and name a half as one of two equal parts of an object, shape or quantity.							
Recognise, find and name a quarter as one of four equal parts of an object, shape or quantity.							
Measurement							
Compare, describe and solve practical problems for:	lengths and heights [for example, long/short, longer/shorter, tall/short, double/half].						
	mass/weight [for example, heavy/light, heavier than, lighter than].						
	capacity and volume [for example, full/empty, more than, less than, half, half full, quarter].						
	time [for example, quicker, slower, earlier, later].						
Recognise and know the value of different denominations of coins and notes.							
Tell the time to the hour and half past the hour.							
Geometry – Properties of Shape							

Recognise and name common 2-D shapes [for example, rectangles(including squares), circles and triangles].							
Recognise and name common 3-D shapes [for example, cuboids (including cubes), pyramids and spheres].							